

About Me

I am a movie maker and fluent in visual effects, member of the VFX class in Cinema house at Iran. My goal as a thinker and director is to make sci-fi films, as a VFX designer is bringing down the budget of the movie and making possible the impossible in movies and series.

Saeed.Khalili

Visual Effects Designer & Movie Maker



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Resume

Some of the names are in Farsi language

- 3D Animation Started as the only 3D artist in the Hamedan state 2005 at **Zigurat** company and "**Royaye Tasvire Sevvom**" subset of **Tehran university** 2006 as texture and modeler, rig and animator
- Writing "99 Percent" 2007, "Daneshjuye Majazi" 2008, "Hame Ja Tarik Bud" 2010, "Ehtiaj Be Sorat" 2011, ... focusing to Sci-Fi genre
- Visual Effects Companies "**Sepidar**" with **Dr. Amir Reza Motamedi's** managing the **head of VFX class in house of cinema** at Iran, "Yousef Payambar" the series 2007, "Dar Cheshme Bad" series 2007, "Mazaar Sharif" movie 2013, "Hekayate Asheghi" movie 2014, "Bench Cinema" movie 2015, "Khale Ghurbaghe" animation movie 2017, etc. as compositor, modeler, texture and 3D environment
"**ONEVFX**" with **Mr. Hasan Pileh Var's** managing, "Gozar Az Rangha" series 2014, "Gileh Va" movie series 2017, as compositor and supervisor of composite and modeling texturing department
"**Sima Pardazan Setayesh**" or "**Sima VFX**" with **Mr. Emami's** managing, "Rosvairi 2" movie 2014, "Poshte Bame Tehran" series 2015, "Jashne Tavallo" movie 2015, "Deltangi" a Reza Sadeghi's music video 2015, "21 days later" movie 2016, visual effects and stitching of **Iran's first panorama 360 movie** for "Bagh Muze Defae Moghaddas" 30K output quality 2015, etc. as compositor and supervisor of composite department, texture and modeler, simulator and dynamic, visual effects consultant and VFX designer
- Teaching Softwares adobe Photoshop , 3D Studio Max , After Effects as private and "**Hoze Honari**" Tehran's movie organ from 2016
- Art Director, Technical Director, CG generalist **VASEF Art Group** 2010-2015 with more than 100 projects done, such as "Lashkare Tofigh" cultural pack, "Javaneh" clip, etc.
Ilia pictures 2017 till now with more than 40 projects done, such as Tehran's book garden's wall projection, Mega Pars's advertising teasers, "Qiusk" TV show's graphic, "arbaeen" and "ghasedak" and "Azhir" music videos, etc.
- Directing "99 Percent" short film 2007, 3D stereoscopic documentary of "Travel to Bojnurd" 2012, "Honare Emam" clip 2012, "Javanehaye Helal" short film 2016
- Creative Designs Designing and producing of **3D stereoscope recording rig** and making a documentary with the rig at "Bojnurd" 2012, designing and producing **panorama 360 rig** for photography and recording film 2014, designing and producing a **virtual reality 3D photography and film making rig** with 15K quality 2016
- Visual Effects Designer "Tasmime Kobra" telle film (fire at hell) Hamedan 2009, "**Moammaye Edalat**" telle film (about Hamedan 150 years ago) Hamedan 2012, "Nafas Be Nafas" and "Ashke Madar" and "Yek Ruz Dirtar" and "Sharbat Sine" short films 2014, "Judgment" short film 2016, "Kargaran Mashghule Karand" short film full chromakey 2016, Iran's first Panorama film 2016, "Sharayete Khas" TV Series 2018, "**Zendaniha**" (Avalanche & snowy mountain at summer) movie 2018, etc.

educations Festivals

3 years personal course concentrating to perspective and nature 2001

3 professional course of **animation** at technical university of **Tehran university** 2006

1 year course of **English** language at "Kish" institute 2008

Associate degree of computer graphic university of applied science 2011

4-year course of **writing and directing** at "Hoze Honari" 2012-2016

Master degree of **professional directing of cinema** 2017

Hamedan **animation festival award** 2007 for "Shureshe Alam" animation

Appreciation of directing "Honare Emam" and "Hozur" cultural clips at **Ammar** festival 2012

Documented **appreciation of Dr. Zarghami** the head of Iran's national TV for creativity at VFX of "**Moammaye Edalat**" 2012

First director's award at "Basije Honarmandan" Tehran festival

First director's award for "Javaneh" from "Lashkare Tofigh" cultural Pack a vote clip at Iran's national TV festival 2013

Appreciation and first award for video art "Madreseye Eshgh" festival 2014

Art softwares

Visual Effects

Directing

Writing

CG generalist

3D softwares

Video Softwares

2D Softwares

Coding & Script

Hobbies



Reading



Writing



Sci-Fi



Games



Family

3D Studio Max, Model, Texture, Rig, Particle, Light, Animate, Render, Morph, Scene Design, Simulate, **Adobe After Effects**, Composite, Expressions, reactions, Multi Media, Virtual Camera, 3 Dimension, 2.5 Dimension, **Adobe Photoshop**, Matte Painting, **Vegas Pro**, Adobe Premiere, Dream waver, Adobe Audition, FL Studio, Autodesk Maya, Illusion, Massive, Crowd, PixPlant, **3D Photo Scan**, **Capture Reality**, Marvelous Designer Clo3D, Pixologic Modo, Poser, Daz Studio, **Speed Tree**, Unfold, ZBrush, **Terragen**, Environment, e-on software Vue, Plant Factory, **SynthEyes**, boujour, PFTrack, PFDepth, Mocha, Kinect Capture, Motion Capture, Tracking, Houdini, World Machine, **PTGui**, Dead line, Nuke, Corel Draw, Key Shot, **Element 3D**, Architect 3d, **Quixel Mixer**, FaceGen, Google Earth, Map Generator, Dynamic Auto Painter, Filter Forge, Kolor Autopano, 3D Print, Microsoft Word, Microsoft Excel, Power Point, Mind Get Manager, Media Encoder, etc.